HOROMATANGI

+22 pts
Unique



7 SP | 4 DF | 5 WP | 12 AR

Cloud of Steam: Enemy Fireteams that end their Activation within 3 suffer a Strength 2 Hit which cannot be Cheated.

Superheated Claws (6 v Df | 3"): Strength 4, Piercing. Target discards any Assets that during this Action.

Scalding Spurt (5 v Df | 12"): Strength 3, Area.

Bellow of Command (6 v 12 | 18"): Target gains two Tokens of your choice (they may be different).

2 TA

Fireteam (120mm), Titan, Commander

HOROMATANGI

7 SP | 5 DF | 5 WP | 13 AR

Cloud of Steam: Enemy Fireteams that end their Activation within 3 suffer a Strength 2 Hit which cannot be Cheated.

The Tactics of Burning Rage: Whenever a Fireteam in this unit Kills an enemy Fireteam, you gain a Tactics Token.

Superheated Claws (6 v Df | 3"): Strength 4, Piercing. Target discards any Assets that during this Action.

Pesky Mortal: This Action Immediately gains Accurate.

Frighten: Target gains a Shaken Token.

Scalding Spurt (6 v Df | 12"): Strength 3, Area.

Bellow of Command (6 v 12 | 18"): Target gains two Tokens of your choice (they may be different).

Mighty Willpower (6 v 9): Take another Action printed on this card. This Action can only be taken once per Activation.

Force of Will: Take an Action printed on an Asset.

2 TA

Fireteam (120mm), Titan, Commander