GYUKI

39



Sp	Df	Wp	Ar
6	6	5	8

Tangled Web: Enemy units with a Fireteam within ❶2 suffer -2 **Sp** and cannot gain Reinforcement Tokens.

Horned Charge (6 v Df | 2"): Strength 3, or Strength 4 on the Rush Order.

Pull the Thread (7 v Sp | 12"): Move the target up to 6" in any direction, ignoring any Pinned Tokens. This Action may target friendly Fireteams, replacing its duel with (7 v 14).

Fireteam (80mm)

GYUKI

Sp	Df	Wp	Ar
6	7	5	9

Hardened Silk: This unit ignores the effects of Pinned Tokens. When a Fireteam in this unit suffers damage, it may discard a Pinned Token to reduce that damage by 1.

Tangled Web: Enemy units with a Fireteam within ❶2 suffer -2 **Sp** and cannot gain Reinforcement Tokens.

Horned Charge (6 v Df | 2"): Strength 3, or Strength 4 on the Rush Order.

- ***Drag to Nest:*** This Fireteam may take the Pull the Thread Action targeting the same Fireteam.
- ***Weave:*** Either this Fireteam or the target gains a Pinned Token.

Pull the Thread (7 v Sp | 12"): Move the target up to 6" in any direction, ignoring any Pinned Tokens. This Action may target friendly Fireteams, replacing its duel with (7 v 14).

- ***Feast:*** If the target is within 2" of this Fireteam, it suffers a Strength 2 Hit and this Fireteam gains a non-Tactics Token of its choice.

Fireteam (80mm)