BARBED CRAWLERS 4



6 SP | 3 DF | 2 WP | 5 AR

Highly Toxic: When a Fireteam in this unit declares an Action, you may discard a card to give the Action Piercing.

Toothy Maws (2 v Df | 2"): Strength 1.

Launch Barbs (4 v Df | 14"): Strength 2. The target gains a Pinned Token.

❷ ***Creeping In:*** Another Fireteam within 8" of this Fireteam may move up to 3" toward the target (ignoring LoS).

Fireteam (100mm | 3x40mm), Squad (4)

BARBED CRAWLERS

7 SP | 3 DF | 2 WP | 5 AR

Invasive: While in base contact with terrain, this unit gains Reserves (3).

Highly Toxic: When a Fireteam in this unit declares an Action, you may discard a card to give the Action Piercing.

Toothy Maws (3 v Df | 2"): Strength 1.

Launch Barbs (5 v Df | 14"): Strength 2. The target gains a Pinned Token.

❸ ***Fast Acting Toxins:*** The Target Immediately from Glory.

❷ ***Creeping In:*** Another Fireteam within 8" of this Fireteam may move up to 3" toward the target (ignoring LoS).

Extra Toxins: Draw a card.

Errata: June 2026

Fireteam (100mm | 3x40mm), Squad (4)