## YAMABIKO 7



| SP | DF | WP | AR |
|---|---|---|---|
| 6 | 5 | 6 | 8 |

**Furious Pummeling:** Enemy units and Fireteams in base contact with this unit ignore the effects of other enemy Fireteams or enemy Stratagems.

**Mighty Thump** (6 v Df | 2"): Strength 3.
- ***Thunderous Pounding:*** This Action immediately gains Area. Fireteams in this unit are immune to damage from this Area effect.

**Echoes of the Past** (6 v 12): Choose up to two cards in your Discard Pile and shuffle them into your Fate Deck.

Fireteam (100mm | 3x40mm), Squad (2)

## YAMABIKO

| SP | DF | WP | AR |
|---|---|---|---|
| 6 | 6 | 6 | 8 |

**Unhindered:** Fireteams in this unit ignore the Difficult and Hazardous Terrain Traits.

**Furious Pummeling:** Enemy units and Fireteams in base contact with this unit ignore the effects of other enemy Fireteams or Stratagems.

**Mighty Thump** (7 v Df | 2"): Strength 3.
- ***Thunderous Pounding:*** This Action immediately gains Area. Fireteams in this unit are immune to damage from this Area effect.
- ***Trample:*** Place either only this Fireteam or only the target Fireteam into base contact with the other.

**Echoes of the Past** (6 v 12): Choose up to two cards in your Discard Pile and shuffle them into your Fate Deck.
- ***Touchstones:*** Choose and shuffle an additional card back into your Fate Deck. This Trigger may be declared any number of times.

Fireteam (100mm | 3x40mm), Squad (2)