THE WARPED

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7 SPD | 6 DF | 6 WP | 7 AR

Arcane Shield: If this unit has not yet received an Order this turn, it gains +1 Armor.

Twisted Claws (6 v Df | 2"): Strength 4.
- ***Tear Apart:*** Immediately gain Piercing.
- ***Frighten:*** Target gains a Shaken Token.

Echoes of Existence (6 v Wp | 10"): Place every Fireteam in this unit into base contact with target Fireteam's unit.

Fireteam (80mm | 3x30mm), Squad (3)

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8 SPD | 6 DF | 6 WP | 7 AR

Arcane Shield: If this unit has not yet received an Order this turn, it gains +1 Armor.

Like Calls to Like: At the end of this unit's Activation, it gains a Reinforcement Token if one or more of its Fireteams are within 3" of a Portal Marker.

Twisted Claws (7 v Df | 2"): Strength 4.
- ***Tear Apart:*** Immediately gain Piercing.
- ***Frighten:*** Target gains a Shaken Token.

Echoes of Existence (7 v Wp | 10"): Place every Fireteam in this unit into base contact with target Fireteam's unit.
- ***Through the Cracks:*** Place the target into base contact with a friendly Portal Marker in LoS.
- ***From Out of Nowhere:*** Take a Action against the target, if it is in range.

Fireteam (80mm | 3x30mm), Squad (3)