## KOMAINU

Combined Arms



5 SP | 6 DF | 4 WP | 10 AR

**Protector:** Reduce all damage suffered by friendly Champions within ❶2 by 1.

**Rend the Soul** (4 v Wp | 2"): Strength 2. Target gains a Shaken Token.

**Mounted Cannon** (5 v Df | 24"): Strength 4.

Combined Arms Fireteam, Fireteam (50mm)

KOMAINU

Combined Arms

5 SP | 6 DF | 4 WP | 11 AR

**Protector:** Reduce all damage suffered by friendly Champions within ❶2 by 1.

**Rend the Soul** (5 v Wp | 2"): Strength 2. Target gains a Shaken Token.

**Mounted Cannon** (6 v Df | 24"): Strength 4.

**Call to the Ancestors** (5 v 14): Other friendly units with one or more Fireteams in (❶)6 gain a Reinforcement Token.

Combined Arms Fireteam, Fireteam (50mm)