## WAR ELEPHANT 7



| SP | DF | WP | AR |
|---|---|---|---|
| 6 | 3 | 5 | 11 |

**Linebreaker:** Once per Activation. After this Fireteam resolves a movement effect, if it is engaged with three or more Fireteams, it may take a ⫻ Action.

⫻ **Massive Tusks** (6 v Df | 3"): Strength 5.

- ***Gored:*** Target gains a Shaken Token and this unit gains an Inspired Token.

Fireteam (120mm), Titan

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- ***Gored:*** Target gains a Shaken Token and this unit gains an Inspired Token.

- ***Trample:*** The target must discard a card, if able.

**Trumpet** (6 v 12 | 3"): Friendly units with one or more Fireteams within range gain a Inspired Token.

- ***Sounds of War:*** One enemy unit with one or more Fireteams within range gains a Shaken Token. This Trigger may be declared multiple times.

Fireteam (120mm), Titan